# 

## **Models & Inference**

Isabel Valera

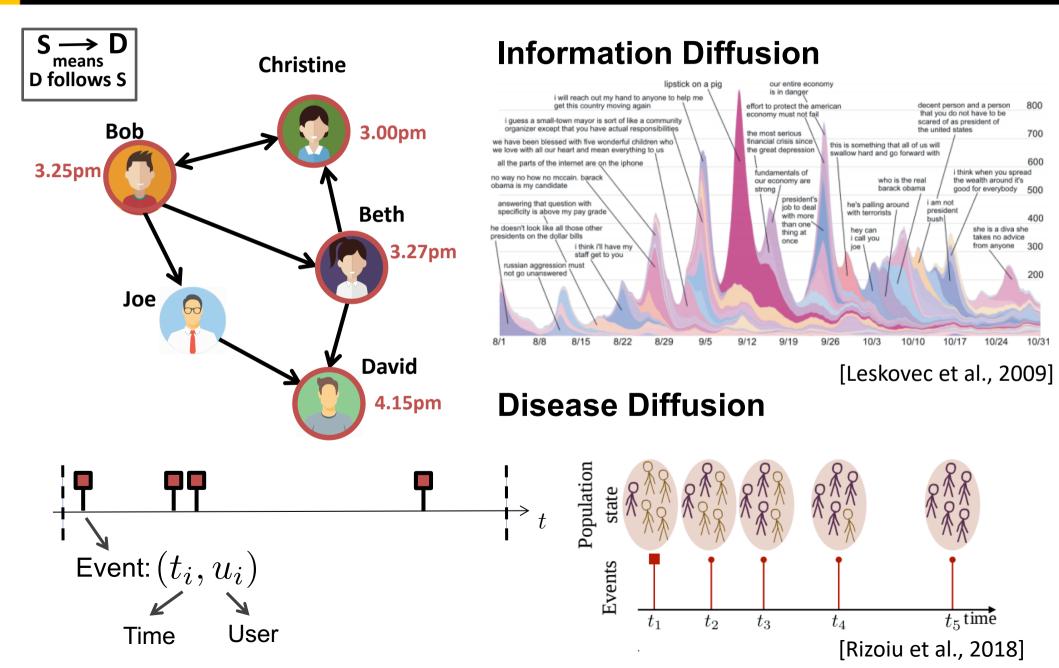
Max Planck Institute for Intelligent Systems

ICML TUTORIAL, JULY 2018

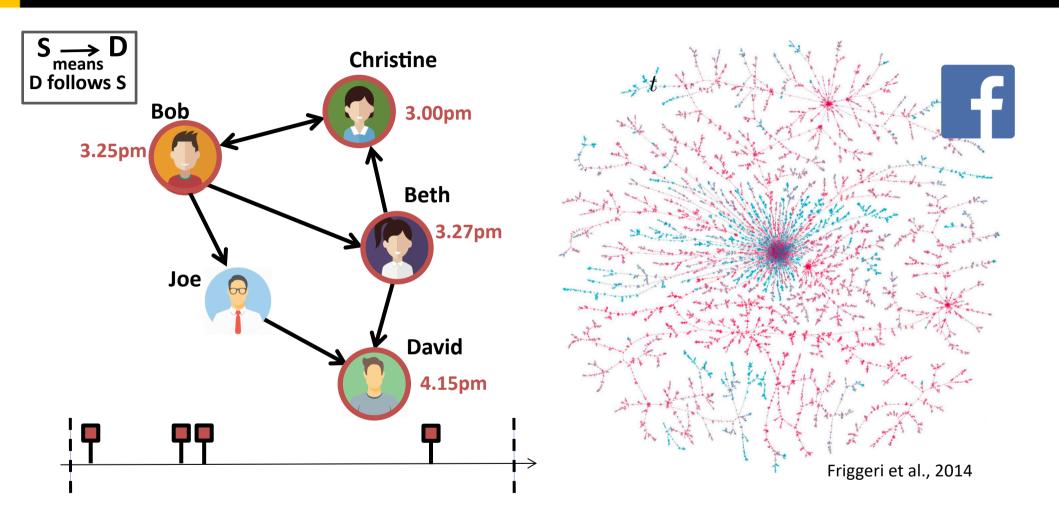
## **Models & Inference**

- 1. Modeling event sequences
- 2. Clustering event sequences
- 3. Capturing complex dynamics
- 4. Causal reasoning on event sequences

## Event sequences as cascades



## An example: idea adoption



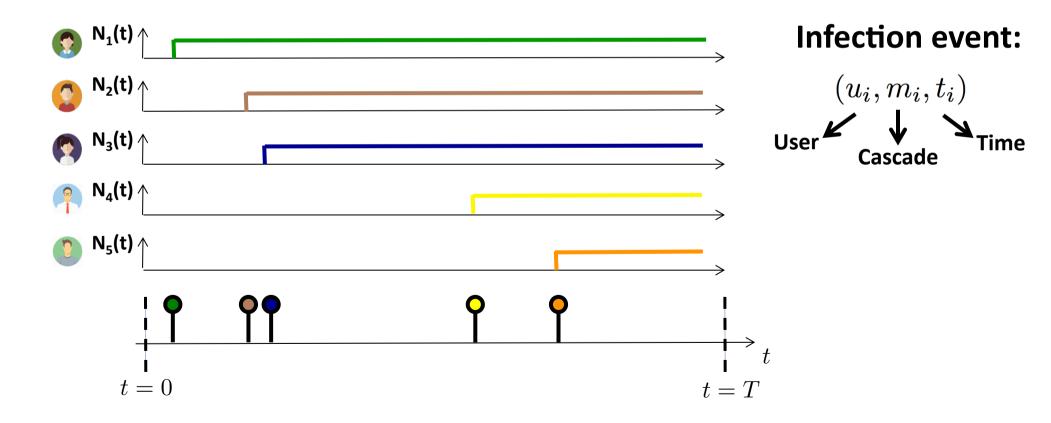
They can have an impact in the off-line world

theguardian

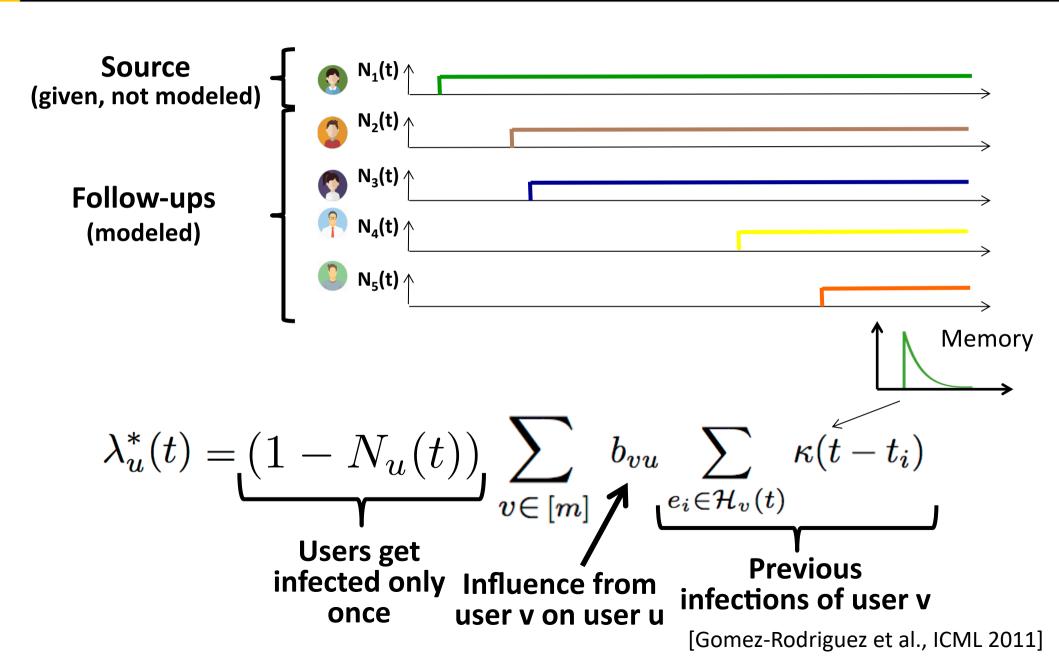
Click and elect: how fake news helped Donald Trump win a real election

## Infection cascade representation

We represent an infection cascade using terminating temporal point processes:

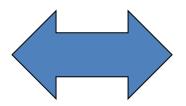


## Infection intensity



## Model inference from multiple cascades

# **Conditional** intensities



$$\lambda_u^*(t)$$

## Diffusion log-likelihood

$$\mathfrak{L} = \sum_{u=1}^{n} \log \lambda_u^*(t_u) - \int_0^T \lambda_u^*(\tau) d\tau$$

Maximum likelihood approach to find model parameters!



**Theorem.** For any choice of parametric memory, the **maximum likelihood** problem is **convex in B**.



# Dynamic influence

In some cases, influence change over time:

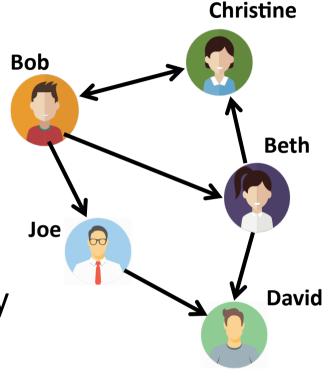


Propagation over networks 0 with variable influence

# Recurrent events: beyond cascades

**Up to this point,** each users is only infected once, and event sequences can be seen as cascades.

In general, users perform recurrent events over time. E.g., people repeatedly express their opinion online:





How social media is revolutionizing debates

The New York Times

Social Media Are Giving a Voice to Taste Buds



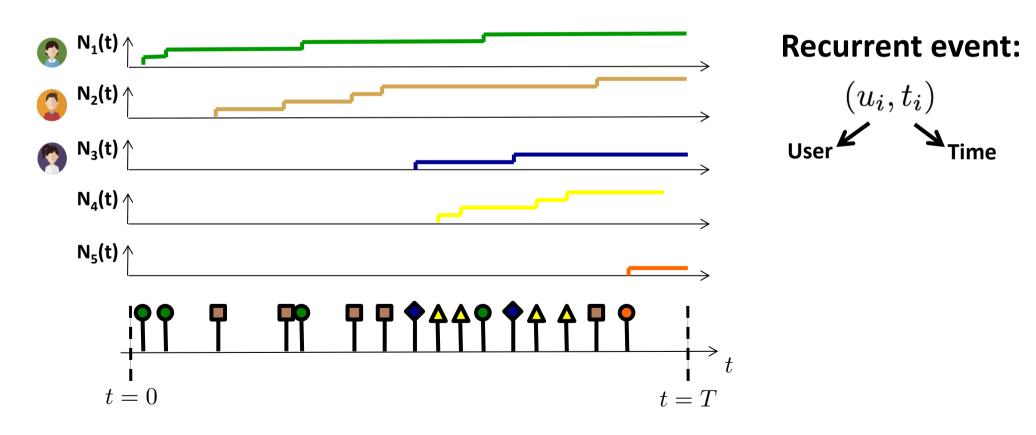
**Twitter Unveils A New Set Of Brand-Centric Analytics** 

The New York Times

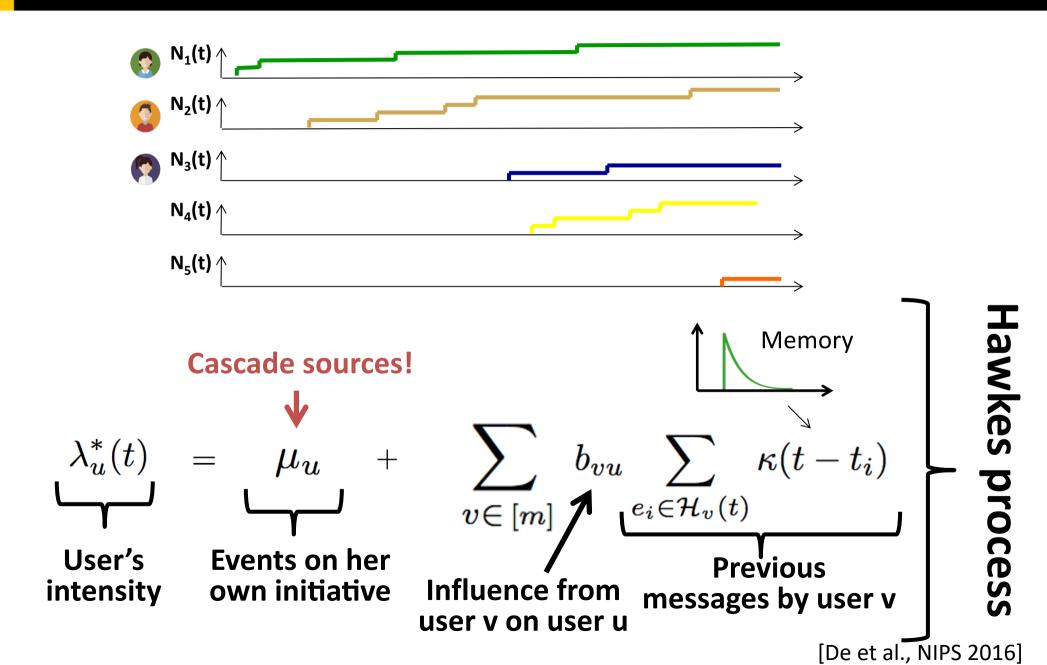
Campaigns Use Social Media to Lure Younger Voters

# Recurrent events representation

We represent messages using **nonterminating temporal point processes**:



## Recurrent events intensity

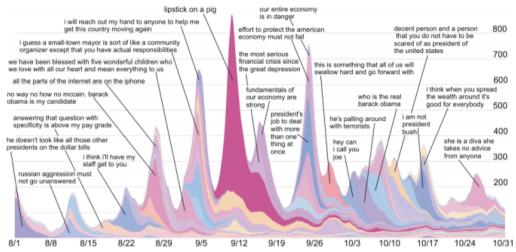


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## **Event sequences**

So far, we have assumed the cascade (topic, meme, etc.) that each event belongs to was known.

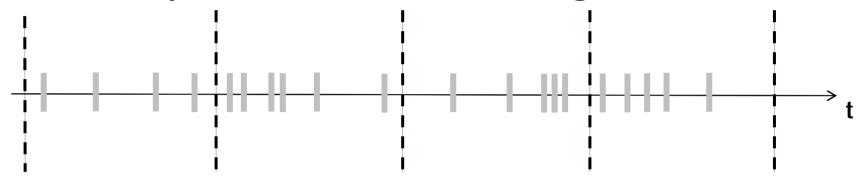


# Often, the cluster (topic, meme, etc.) that each event in a sequence belongs to is not known:

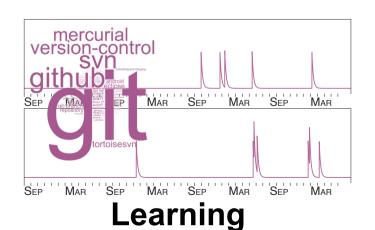


# Clustering event sequences

Assume the event cluster to be hidden and aim to automatically learn the cluster assigments from the data:



**Bayesian methods** to cluster event sequences in the context of:





#### **Health care**

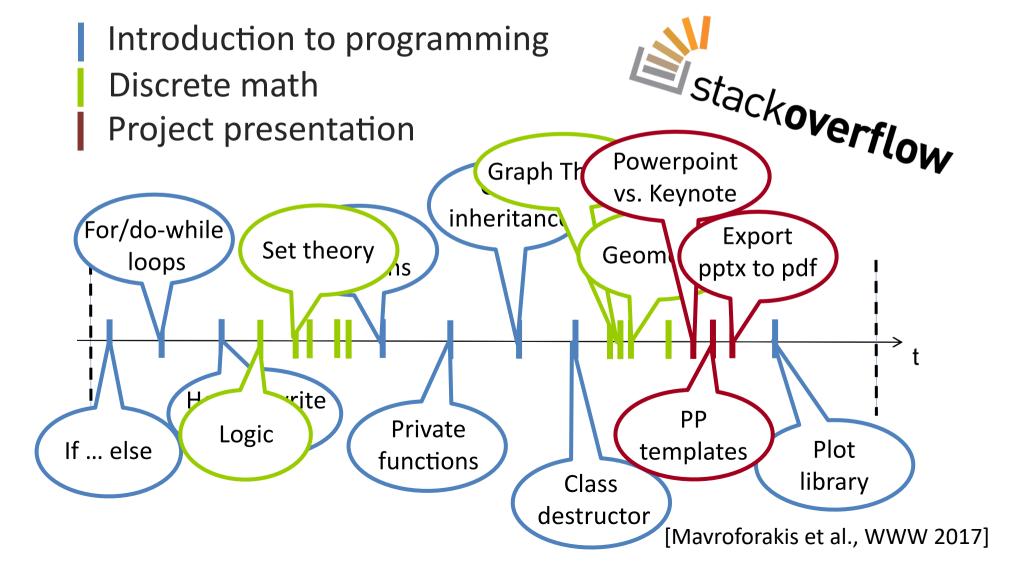
	Method	DMHP
•	ICU Patient	0.3778
	IPTV User	0.2004

[Du et al., 2015; Mavroforakis et al., 2017; Xu & Zha, 2017]

# **Hierarchical Dirichlet Hawkes process**

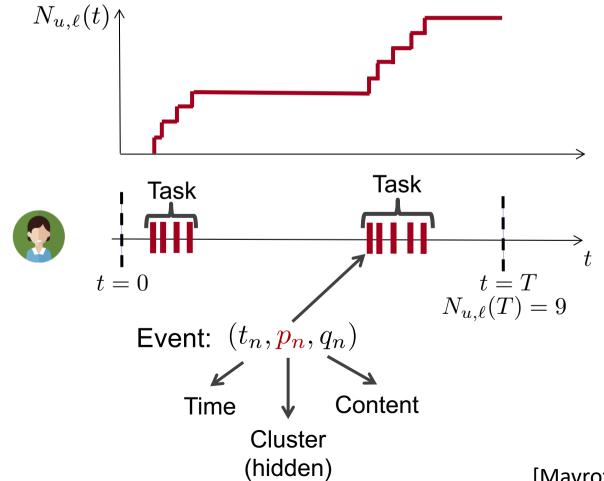


## 1st year computer science student

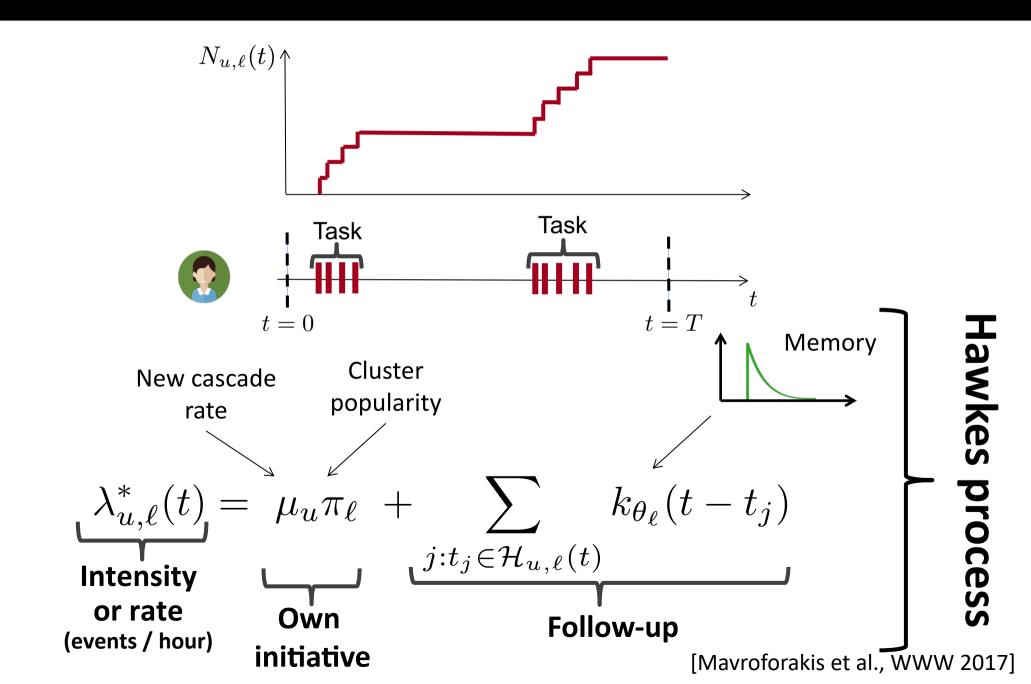


# **Events representation**

We represent the events using marked temporal point processes:

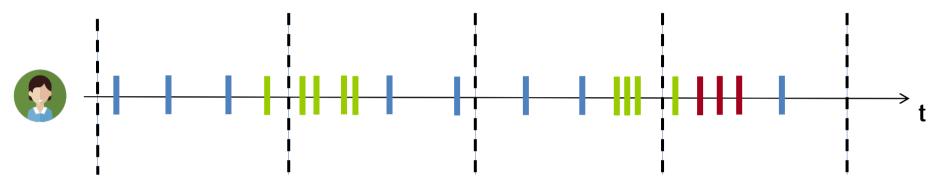


# **Cluster intensity**



## User events intensity

Users adopt more than one cluster:



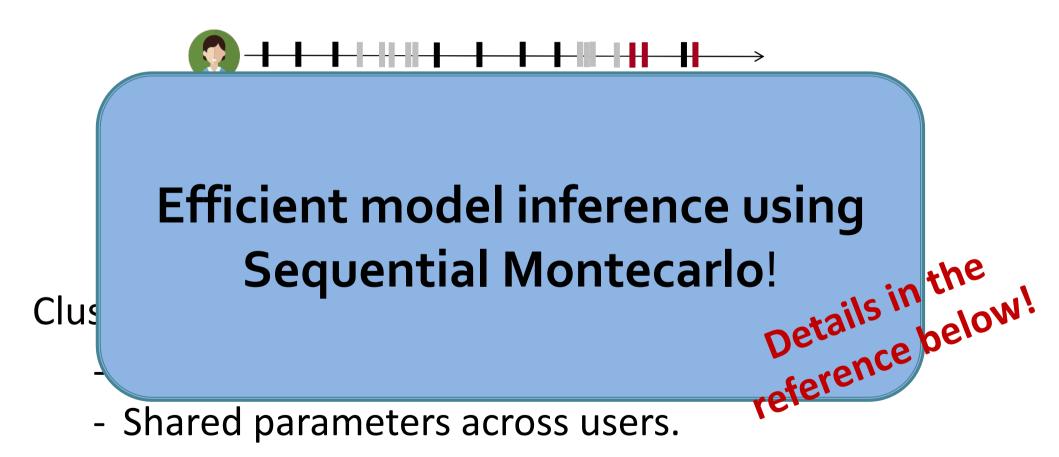
A user's learning events as a multidimensional Hawkes:

Time cluster 
$$\begin{pmatrix} \lambda_{u,1}^*(t) \\ \vdots \\ \lambda_{u,\infty}^*(t) \end{pmatrix}$$

Content 
$$\rightarrow q_n = \boldsymbol{\omega} \quad \omega_j \sim Multinomial(\boldsymbol{\theta}_p)$$

## People share same clusters

## Different users adopt same clusters



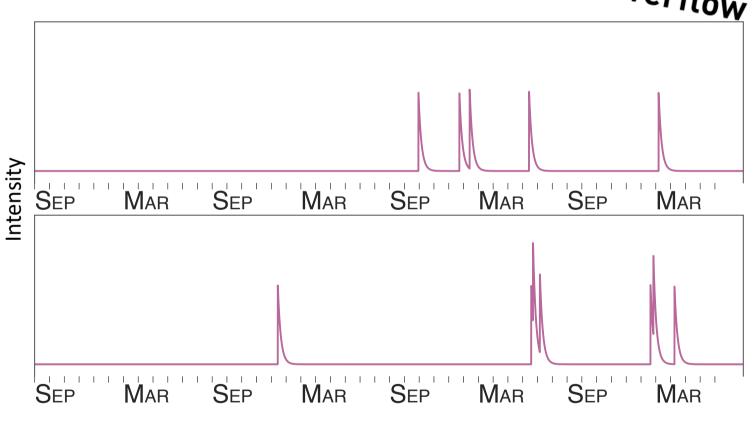
# **Learning cluster (I): Version Control**

### Content

## Intensities



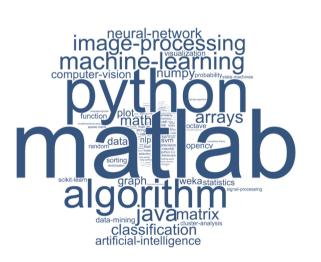




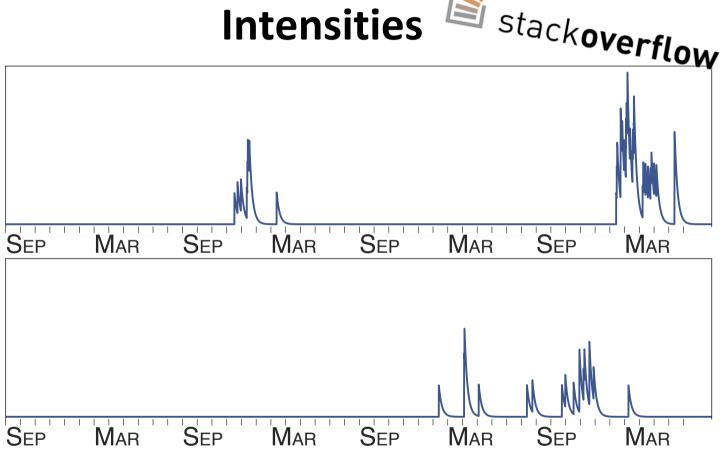
Version control tasks tend to be specific, quickly solved after performing few questions

# Learning cluster (II): Machine learning

### Content



## Intensities



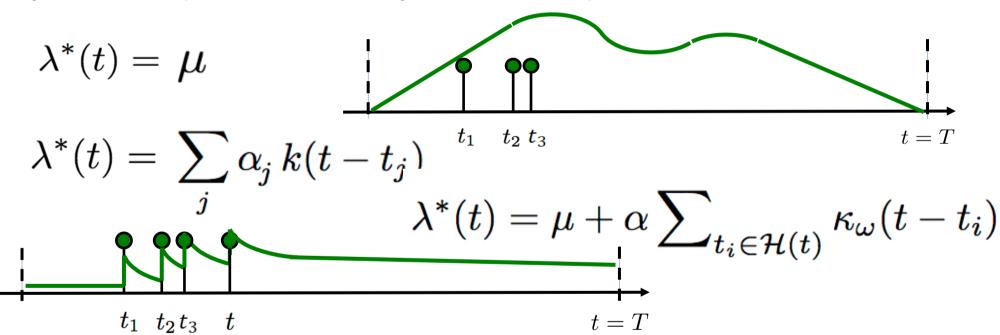
## Machine learning tasks tend to be more complex and require asking more questions

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## Towards real-world temporal dynamics

Up to now, we have focused on simple temporal dynamics (and intensity functions):

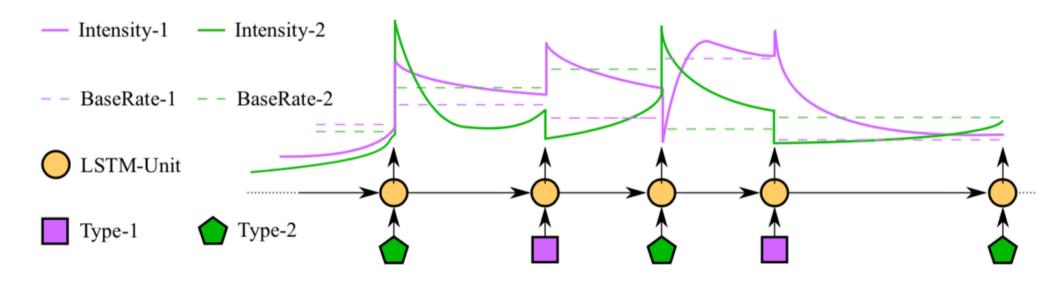


# Recent works make use of RNNs to capture more complex dynamics

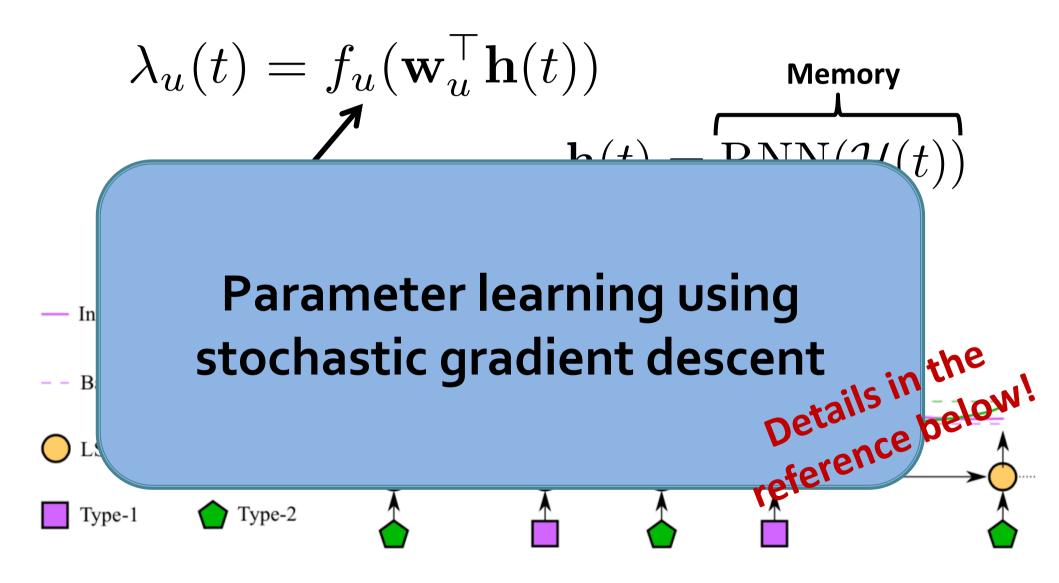
[Du et al., 2016; Dai et al., 2016; Mei & Eisner, 2017; Jing & Smola, 2017; Trivedi et al., 2017; Xiao et al., 2017a; 2018]

## **Neural Hawkes process**

- 1) History effect does not need to be additive
- 2) Allows for complex memory effects (such as delays)



## **Neural Hawkes process**

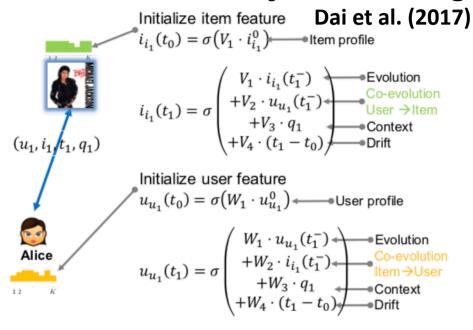


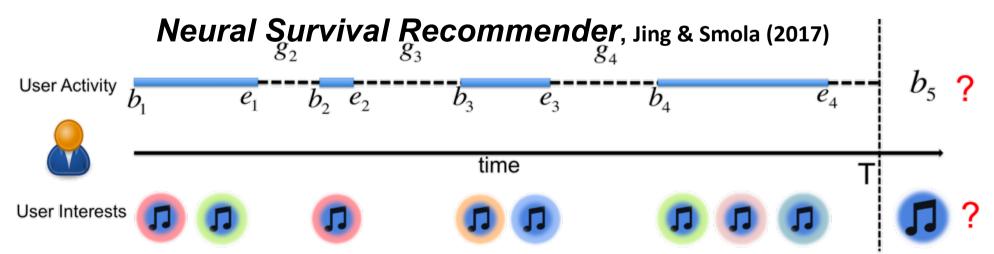
## **Applications (I): Predictive Models**

### Know-Evolve, Trivedi et al. (2017)



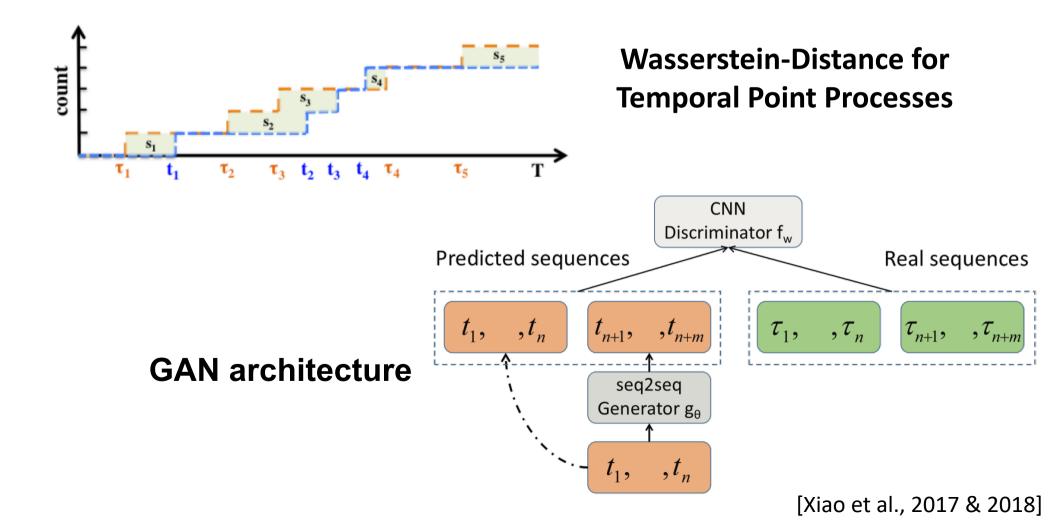
### Coevolutionary Embedding,





## **Applications (II): Generative Models**

## Key idea: Intensity- and likelihood-free models



## **Models & Inference**

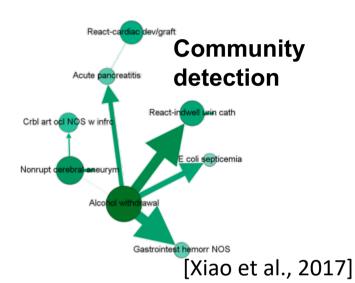
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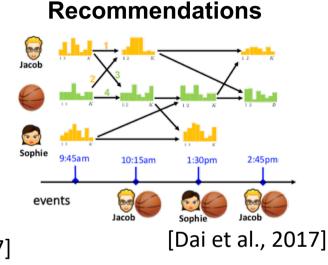
## Temporal point processes beyond prediction

So far, we have focused on models that improve

preditions:







Recent works have focused on performing causal

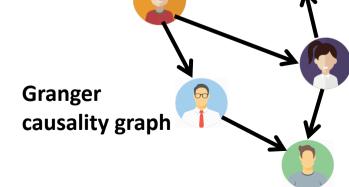
inference using event sequences:

#### **Treatment effect**





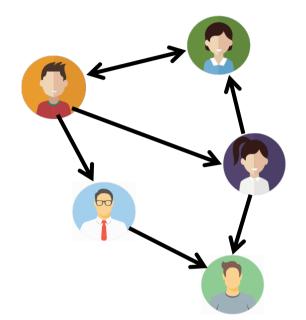




## **Multivariate Hawkes process:**

$$N(t) = \sum_{u \in \mathcal{U}} N_u(t)$$

$$\lambda_u(t) = \mu_u + \sum_{v \in \mathcal{U}} \int_0^t k_{u,v}(t - t') dN_v(t')$$



## **Granger causality:**

"X causes Y in the sense of Granger causality if forecasting future values of Y is more successful while taking X past values into account"

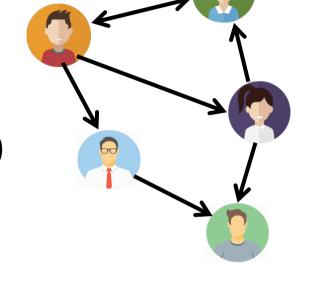
[Granger, 1969]

Effect of v's past events on u

## **Multivariate Hawkes process:**

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Effect of v's past events on u

## **Granger causality on multivariate Hawkes processes:**

"  $N_v(t)$  does not Ganger-cause  $N_u(t)$  w.r.t. N(t) if and only if  $k_{u,v}(\tau)=0$  for  $\ \tau\in\Re^+$  "

[Eichler et al., 2016]

Goal is to estimate  $G = [g_{uv}]$ , where:

$$g_{uv} = \int_0^{+\infty} k_{u,v}(\tau) d\tau \geq 0 \ \text{for all } u,v \in \mathcal{U}$$
 Average total # of events of node u whose direct ancestor is an event by node v

Then,  $G = [g_{uv}]$  quantifies the *direct causal relationship* between nodes.

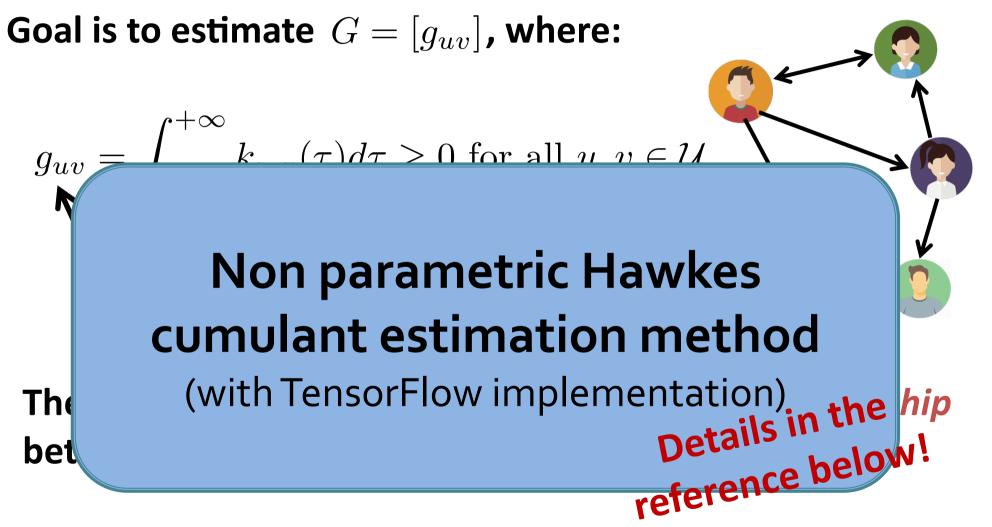
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Then,  $G = [g_{uv}]$  quantifies the *direct causal relationship* between nodes.

**Key idea:** Estimate G using the cumulants dN(t) of the Hawkes process.

[Achab et al., ICML 2017]



Key idea: Estimate G using the cumulants the dN(t) of the Hawkes process.

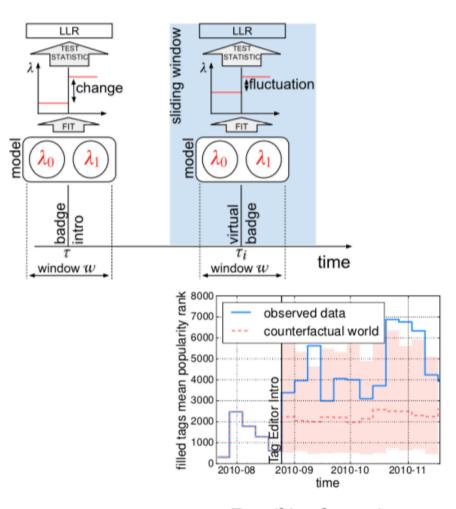
[Achab et al., ICML 2017]

# Causal reasoning: Applications

## Infectivity matrix estimation

#### D Mo N Sh Mu Sp Mi R K Sc F Others Drama 2 Movie News 4 Show Music 6 Sports Ministry 8 Record Kids<sub>10</sub> Science Finance<sub>12</sub> Law 10 2 8 [Xu et al., 2016]

## **Effect of Badges**



Tag wiki rank over time

[Kuśmierczyk & Gomez-Rodriguez, 2018]

# **Outline of the Seminar**

## TEMPORAL POINT PROCESSES (TPPs): INTRO

- 1. Intensity function
- 2. Basic building blocks
- 3. Superposition
- 4. Marks and SDEs with jumps

#### Models & Inference

- 1. Modeling event sequences
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#### **RL & CONTROL**

- 1. Marked TPPs: a new setting
- 2. Stochastic optimal control
- 3. Reinforcement learning

# This lecture

Next lecture

Slides/references: learning.mpi-sws.org/tpp-icml18